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Download the Android SDK

Welcome Developers! If you are new to the Android SDK, please read the steps below, for an overview of how to set up the SDK.

If you're already using the Android SDK, you should update to the latest tools or platform using the Android SDK and AVD Manager, rather than down new SDK starter package. See [Adding SDK Components](#).

Platform	Package	Size	MD5 Checksum
Windows	android-sdk_10-windows.zip	32832260 bytes	1e42b8f5280fca6f96887c58c0f1e8a2
	installer_10-windows.exe (Recommended)	32878481 bytes	08a2a4f73482940bb3ea601a50a36c7
Mac OS X (intel)	android-sdk_10-mac_x86.zip	28847132 bytes	e3aa5578a6553a9cc16659c9505ba3f
Linux (i386)	android-sdk_10-linux_x86.tar.gz	26981997 bytes	c0224a3a56c8a67098fa39a0b1a4e0

Here's an overview of the steps you must follow to set up the Android SDK:

1. Prepare your development computer and ensure it meets the system requirements.
2. Install the SDK starter package from the table above. (If you're on Windows, download the installer for help with the initial setup.)
3. Install the ADT Plugin for Eclipse (if you'll be developing in Eclipse).
4. Add Android platforms and other components to your SDK.
5. Explore the contents of the Android SDK (optional).

To get started, download the appropriate package from the table above, then read the guide to [installing the SDK](#).

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